

**PLAYER INFORMATION** 

Grey Highlands Shooting Stars Girls Hockey

NAME:		BIRTH DATE:///////
ADDRESS:		(day) (mon) (year)
LOT & CONC. #:	FIRE #:	MUNICIPALITY:
CITY:		POSTAL CODE:
HOME PHONE: ()	PREFE	RRED EMAIL:(Checked on a regular basis)
PARENT INFORMATION		(Checked on a regular basis)
Father's Name		Mother's Name
Telephone (Home)		
(Cell)		_ (Cell)
Additional Email		Additional Email
(Communication with team is primarily	by e-mail. Please provide o	only e-mail accounts that are checked on a regular basis.)
I wish to volunteer my services	as: (requires Certification)	I wish to volunteer my services as: (requires Certification)
Coach Assistant Co	ach	Coach Assistant Coach
Trainer Manager	Tra	iner Manager
Player's Signature		Date
which may arise from participation of provision/administration of medical care to hockey program, local newspapers and othe	tars Hockey, all Coaches, Inst the registrant during any pa her. I further consent to allow r publications as required through	<b>AUTHORIZATION</b> ructors and Officers from all claims of damages resulting from any accident rt of my child's participation in such activities or by reason of the my child's first name, last name, and jersey number to be displayed in the aghout the season. No other personal information will be released.
Signature (Signature of parent or gr		Date
Each family is required to participate in tickets to sell. A separate cheque in the 2017.	The Shooting Stars Cash C amount of \$125 is required	alendar Ticket Fundraiser. Each player receives \$125.00 worth of to meet lottery license requirements, post dated for October 31,
Office Use Only – Registration Confirma	ation Date Received	Total Amount Received  \$
Standard Registration Fee:	\$550	Cash
Payment due by June 30, 2017	\$550 / \$275x2	
Cash Calendar Cheque (dated Oct 31)	\$125	Cheq. #s
After June 30, 2017 (Late fee of \$50) After Aug. 31, 2017 (Late fee of \$100)	\$600 \$650	Processed by:

\*If splitting registration into two payments, chq dates are June 30, 2017 & August 31, 2017